

Differentially Private, Bounded-Loss Prediction Markets



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with Rafael Frongillo

UPenn → Microsoft

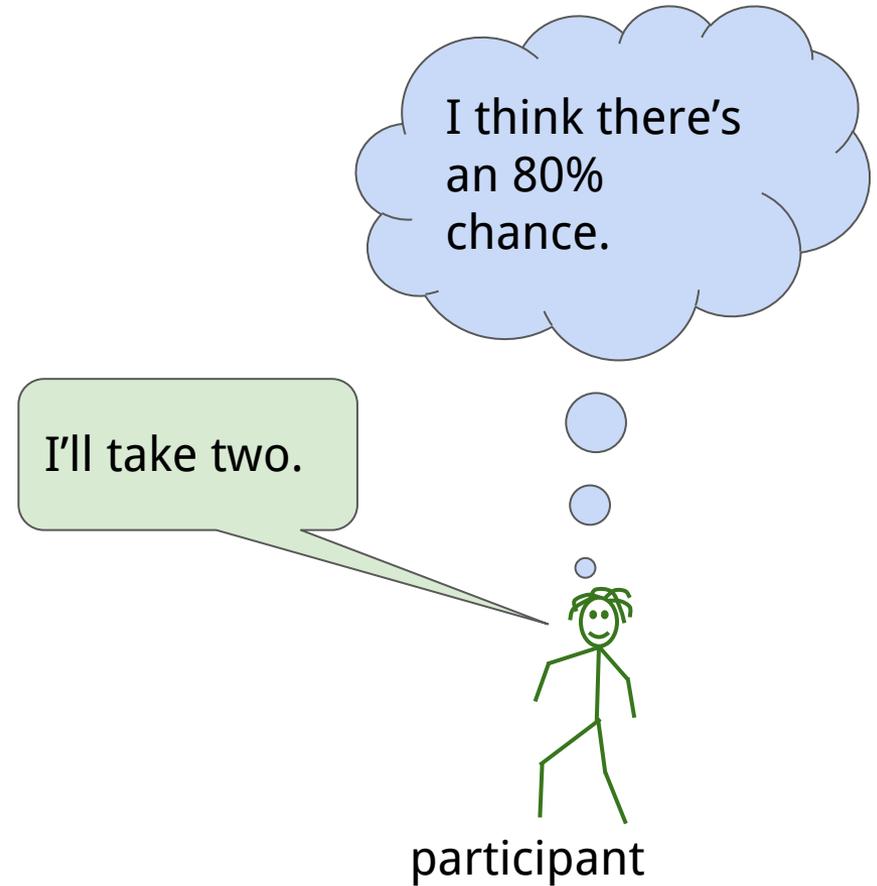
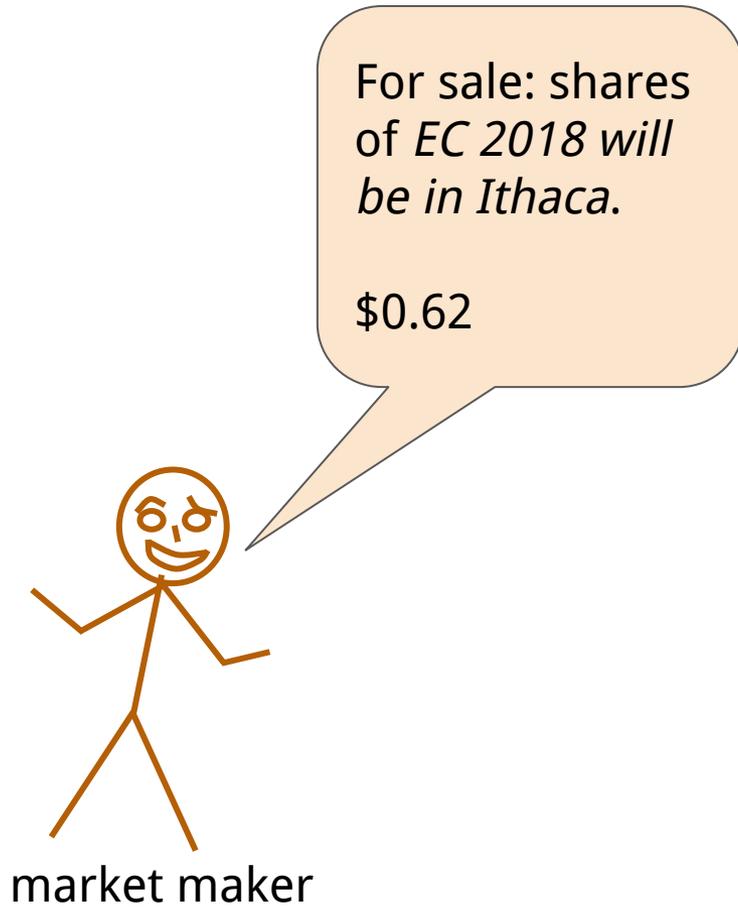
Colorado

WADE, June 2018

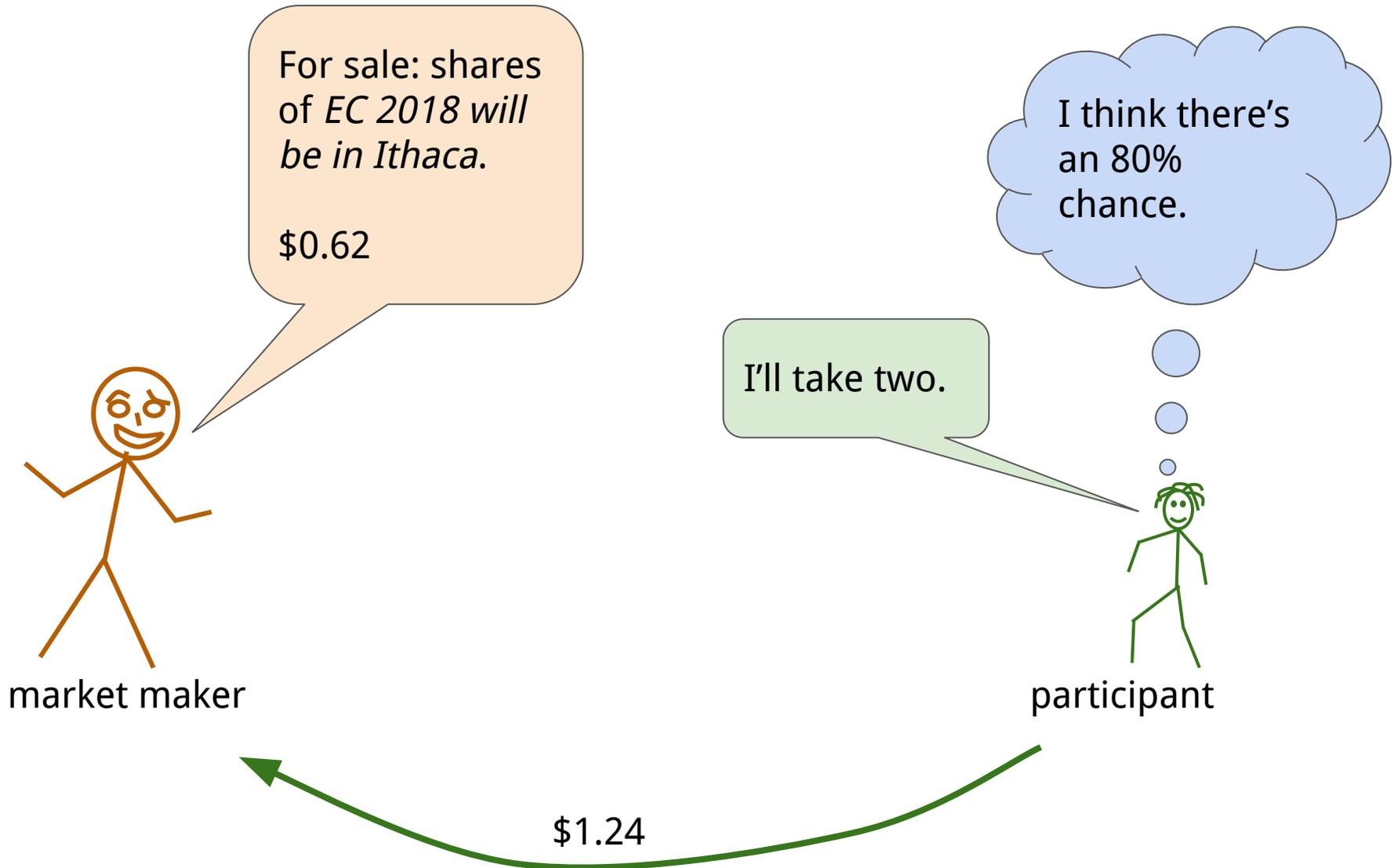
Outline

- **A. Cost function based prediction markets**
- B. Summary of results and prior work**
- C. Construction**

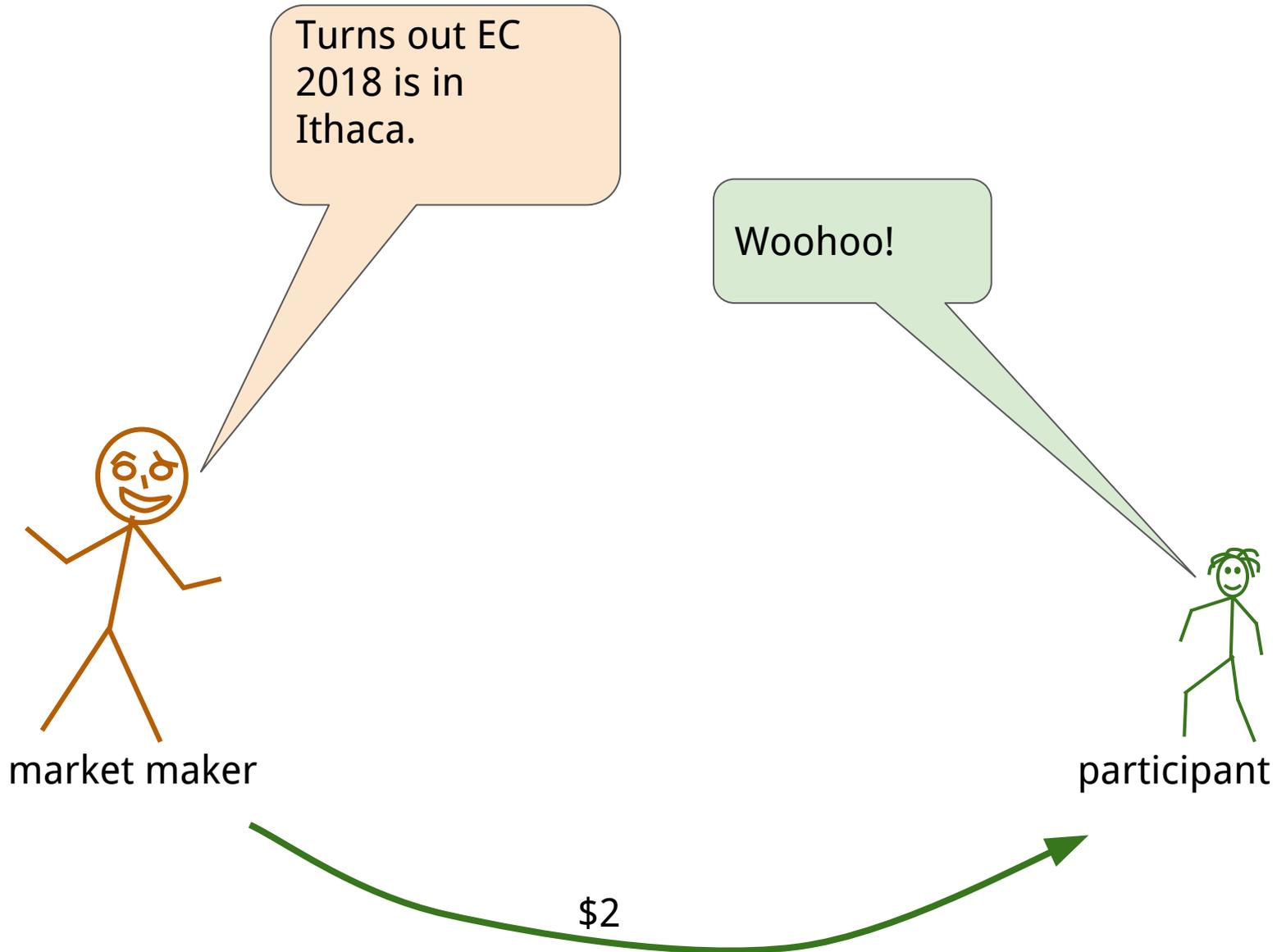
Prediction markets



Prediction markets

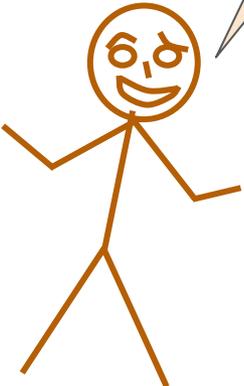


Later



(In an alternate universe)

Turns out EC 2018 is in Phoenix



market maker

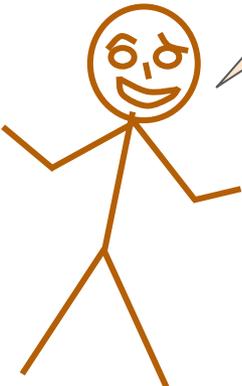
Awww!



participant

(no payoff)

Short selling



market maker

For sale: shares of *EC 2018* will be in *Ithaca*.

\$0.62

The market maker is represented by a brown stick figure with a smiling face. A large orange speech bubble points to the figure, containing the text 'For sale: shares of EC 2018 will be in Ithaca.' and '\$0.62'.



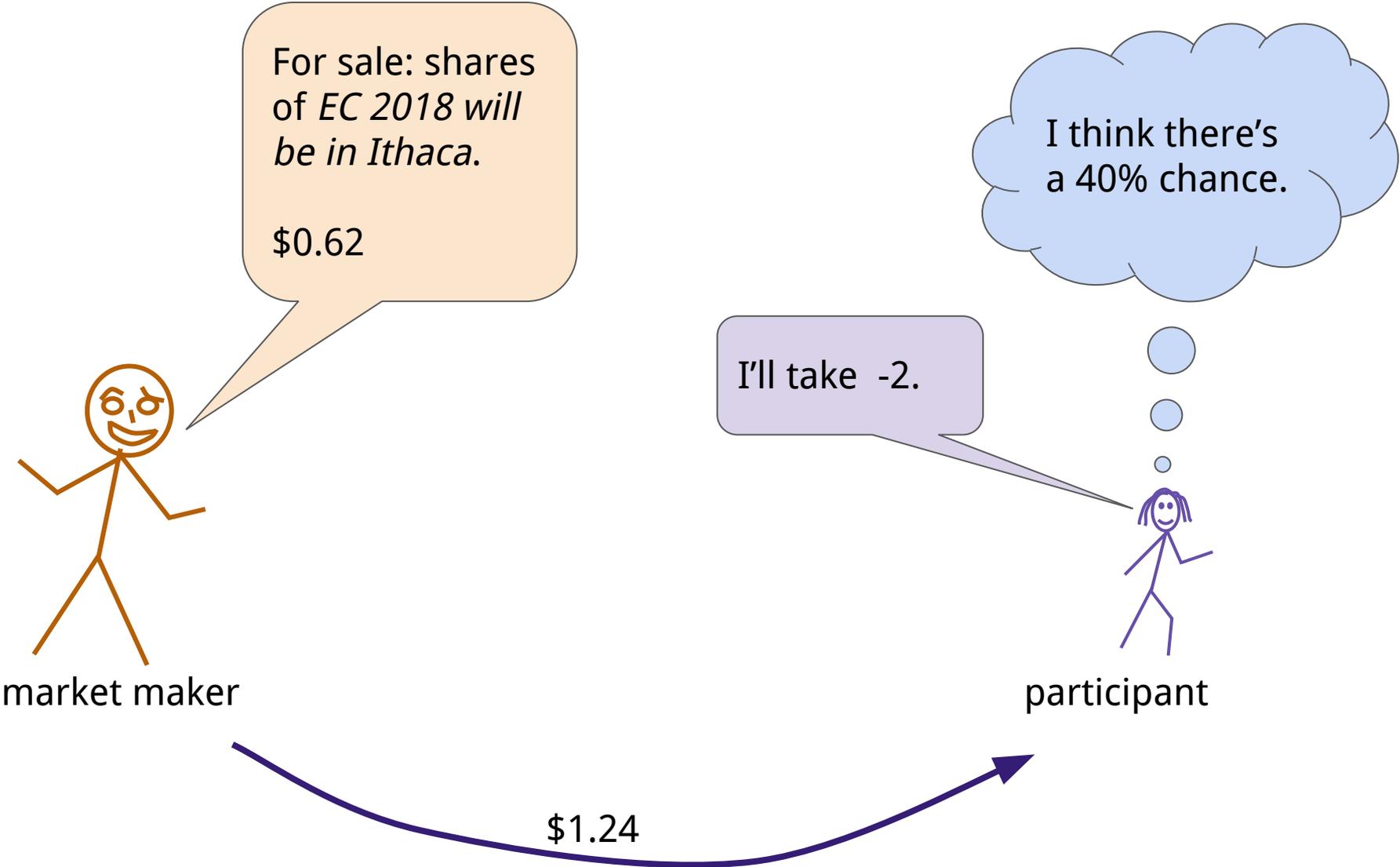
participant

I'll take -2.

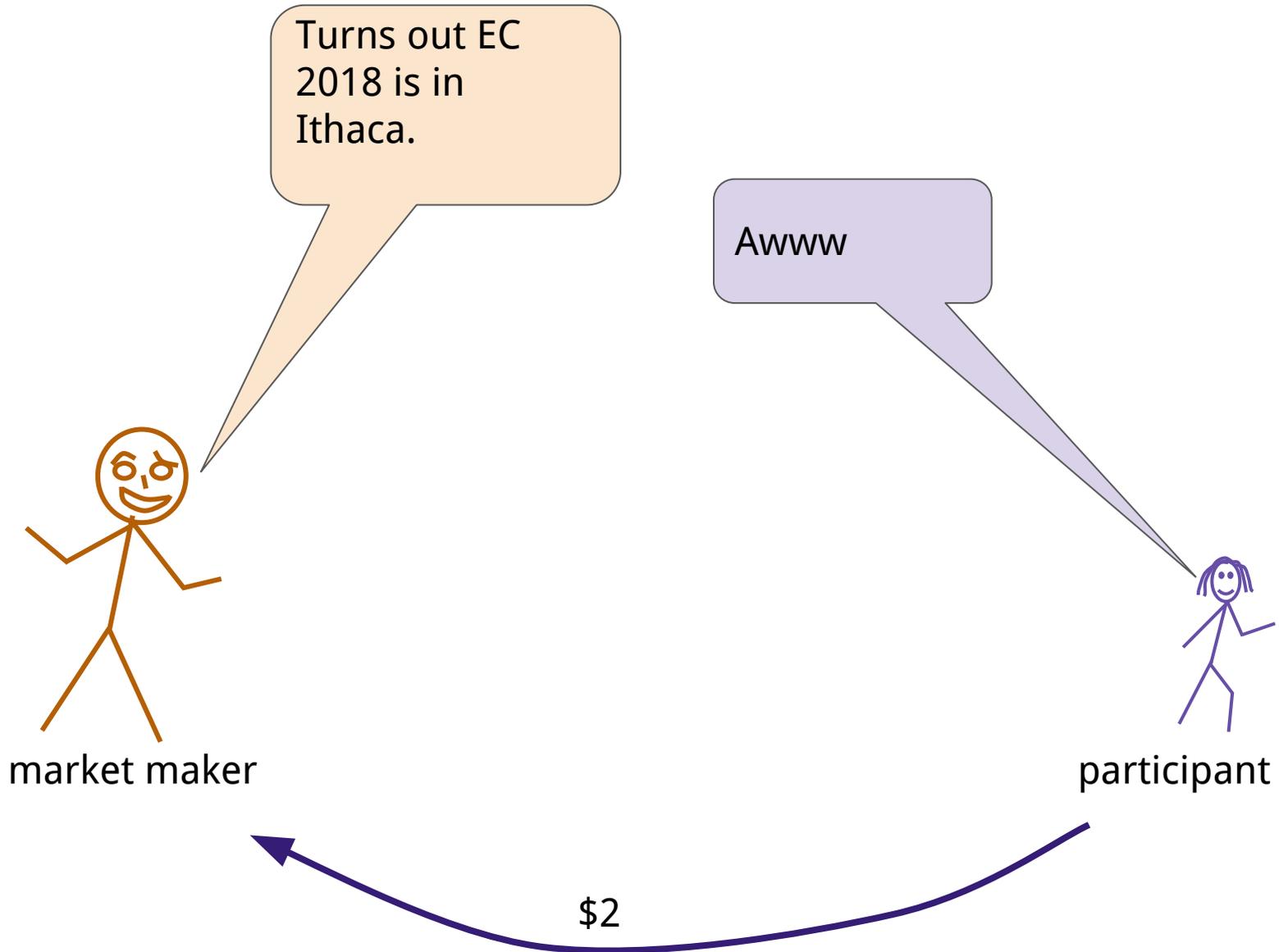
I think there's a 40% chance.

The participant is represented by a purple stick figure with a neutral face. A purple speech bubble points to the figure, containing the text 'I'll take -2.'. Above the figure is a blue thought bubble containing the text 'I think there's a 40% chance.', connected to the figure by three small blue circles.

Short selling

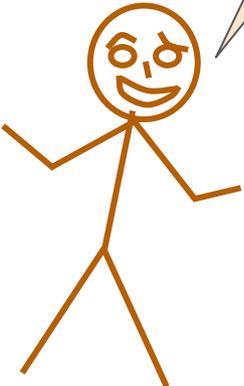


Later



(In an alternate universe)

Turns out EC
2018 is in
Phoenix



market maker

Sweet



participant

(no payoff)

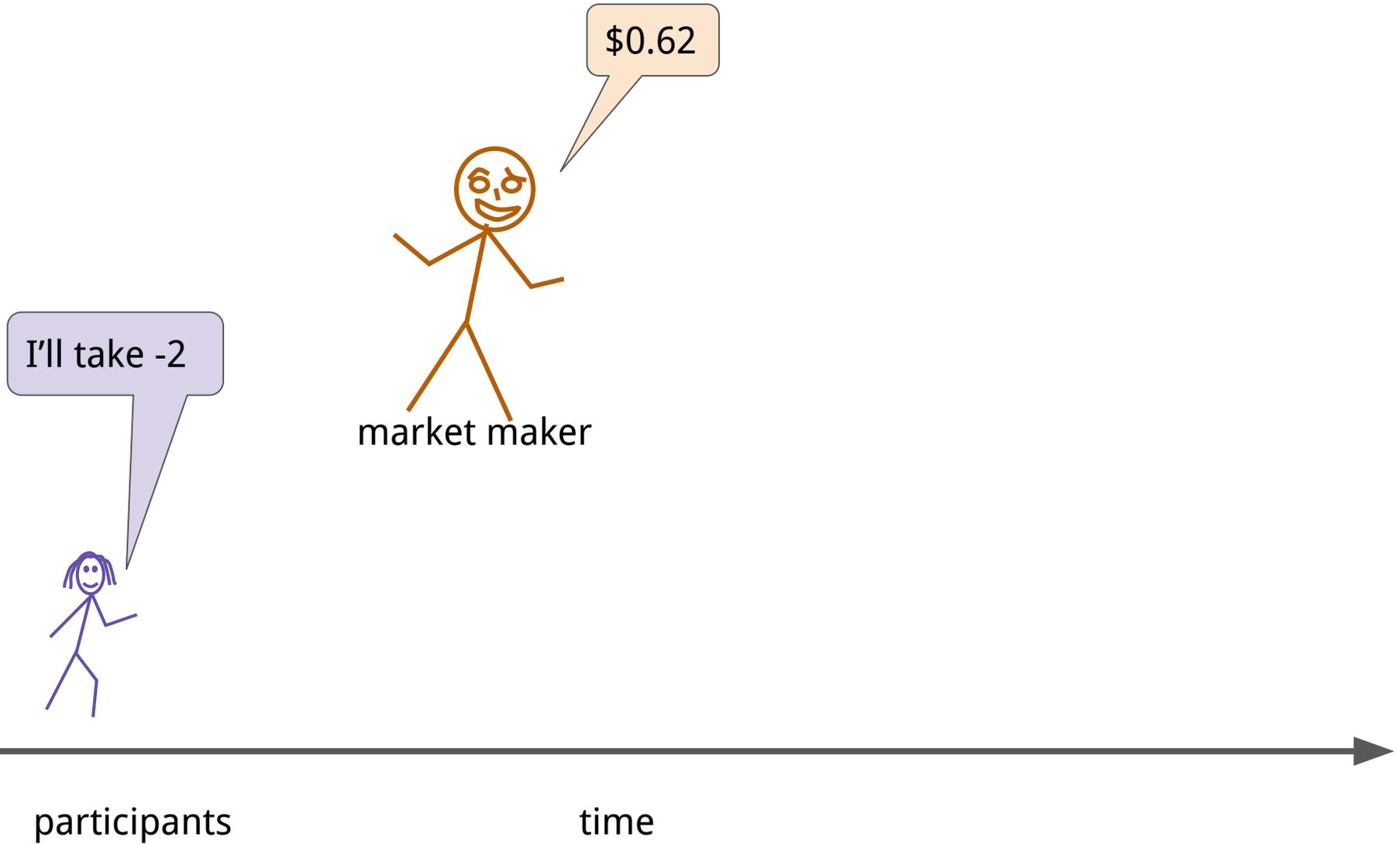
Prediction markets - dynamics



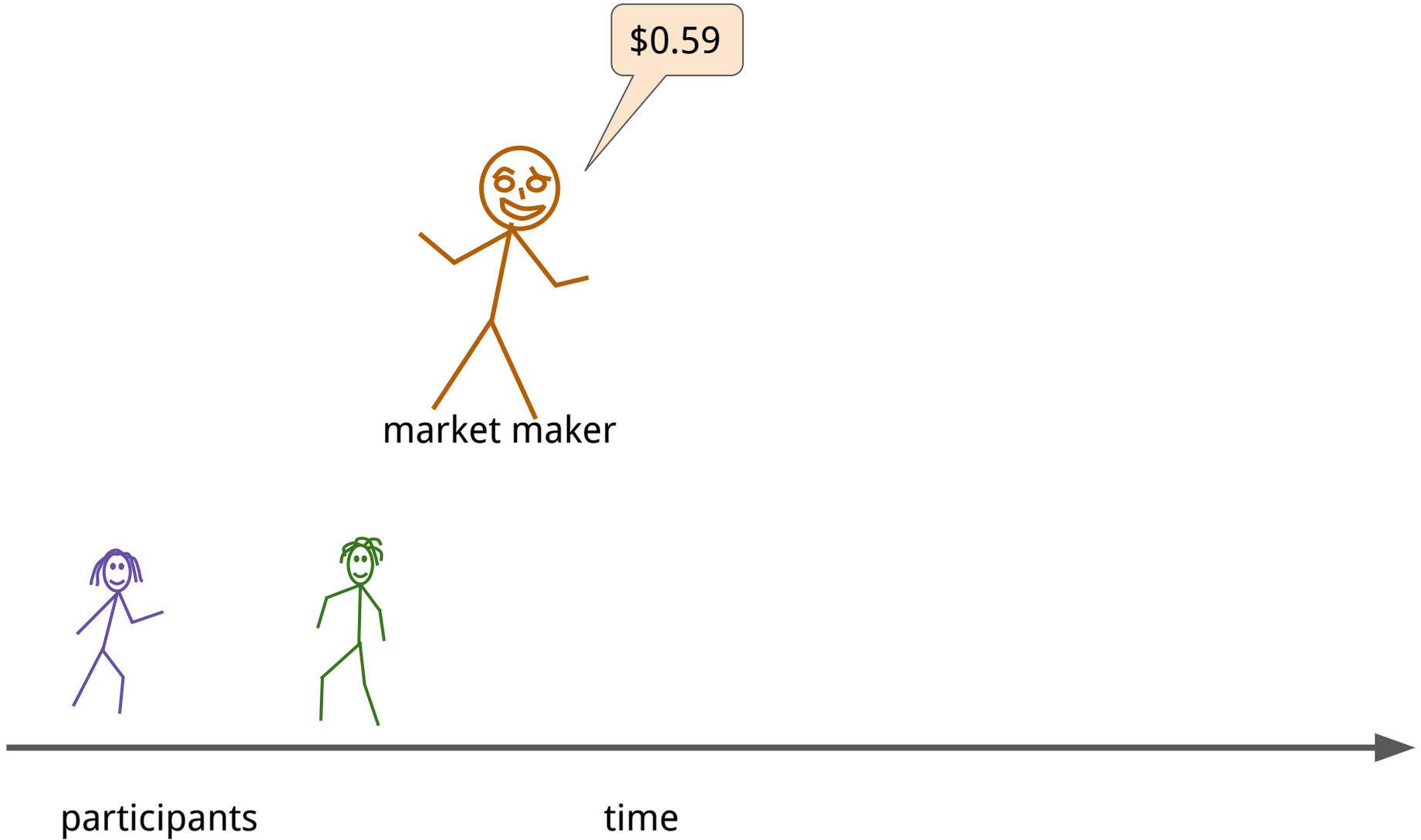
participants

time

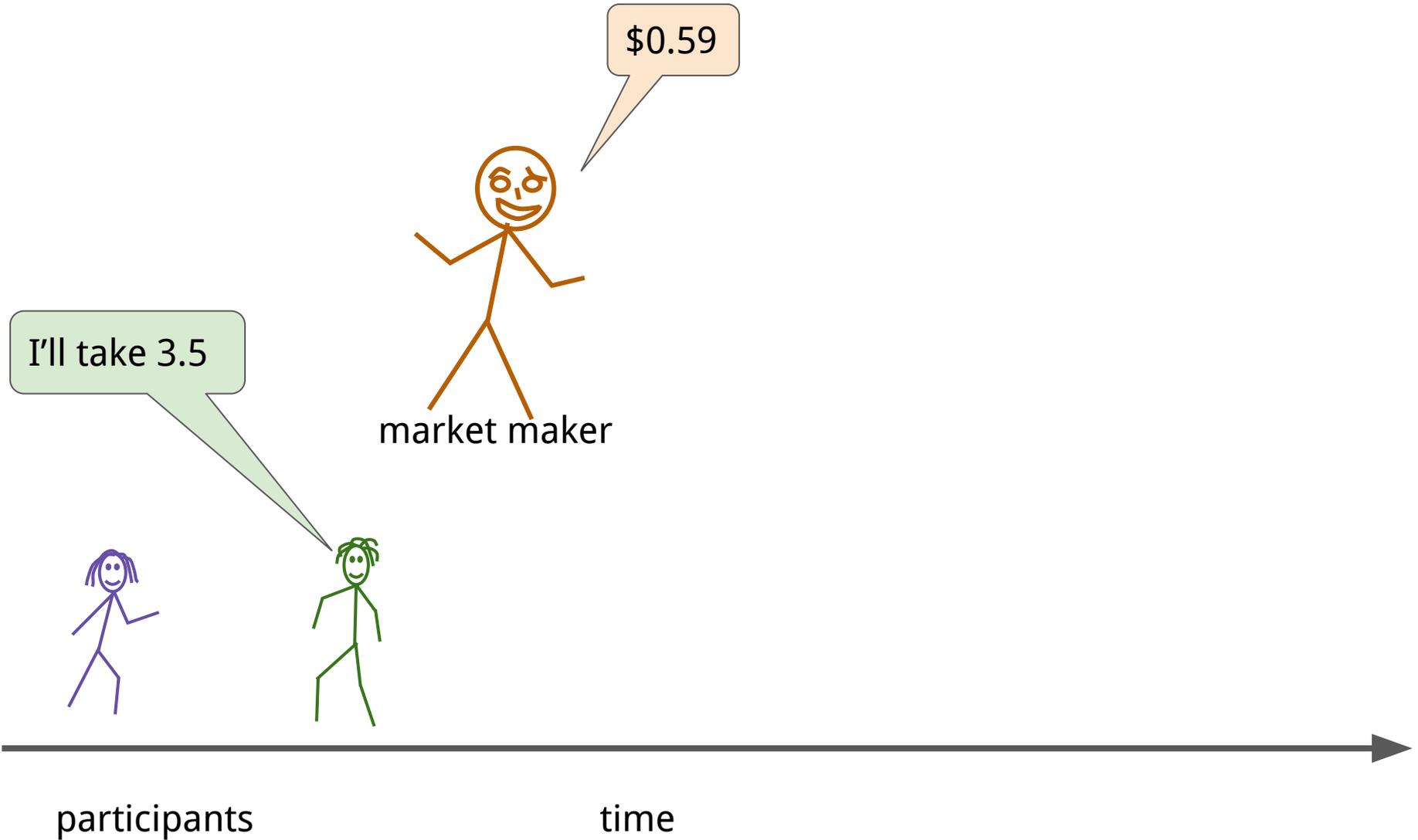
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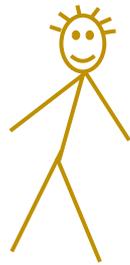
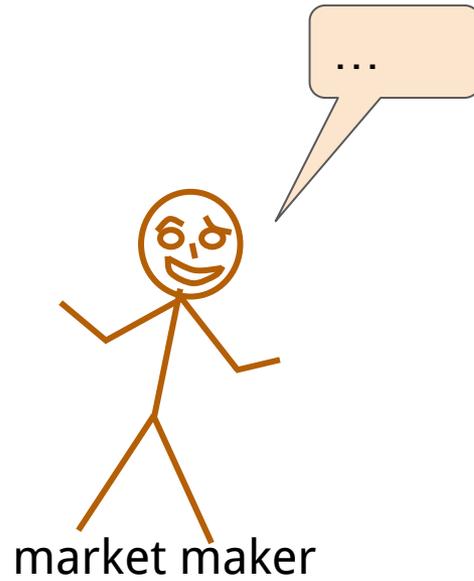
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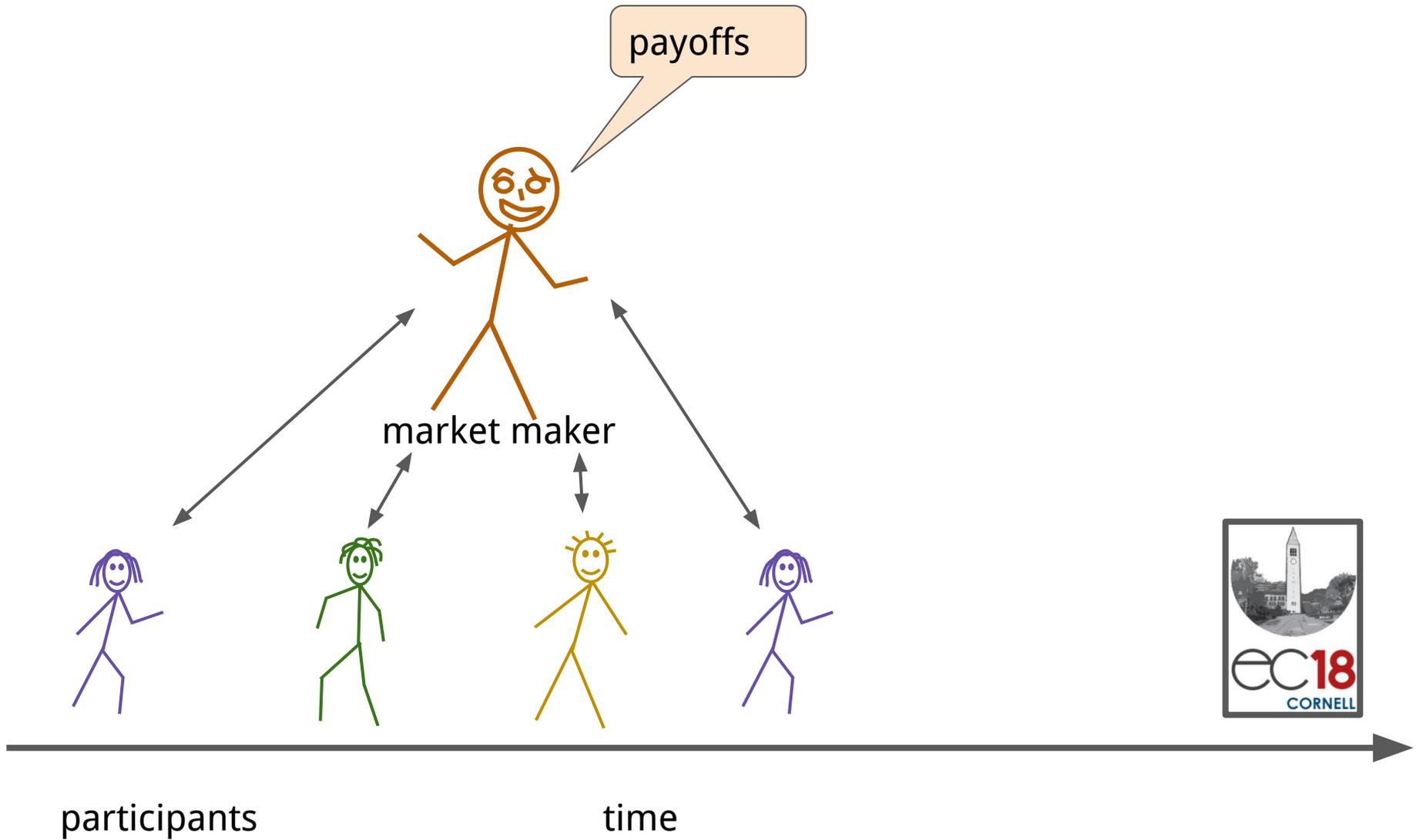
Prediction markets - dynamics



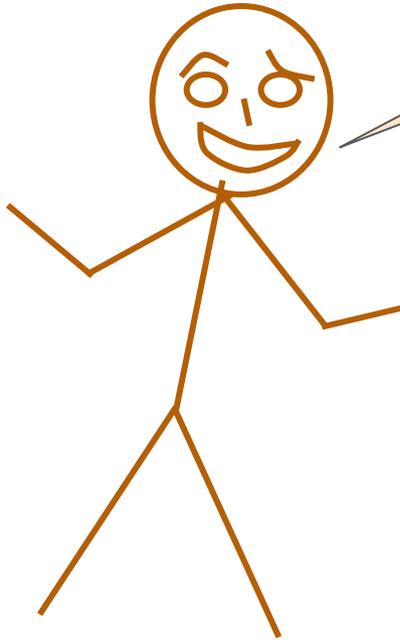
participants

time

Prediction markets - dynamics

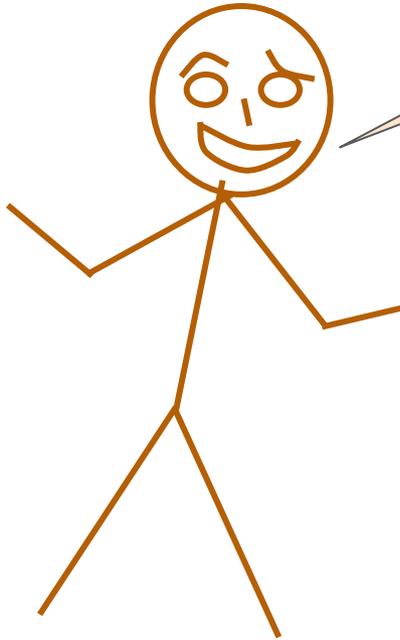


Design question



How to set the prices at each time?

Design question



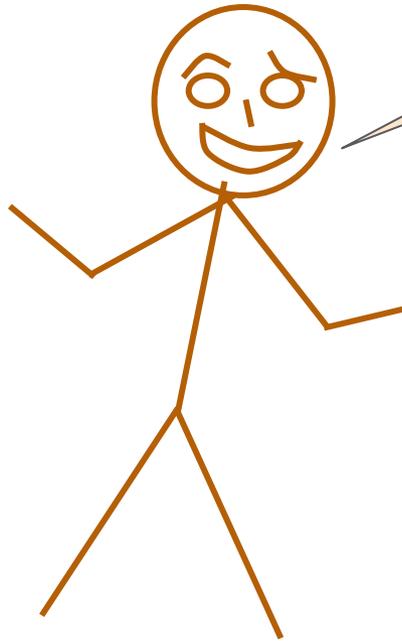
How to set the prices at each time?

Convex function

C: (total shares sold) \rightarrow (total price paid)

Design question

How to set the prices at each time?



Convex function

C : (total shares sold) \rightarrow (total price paid)

I'll take 2



total shares: 100

total shares: 102

Design question

How to set the prices at each time?

Convex function

C : (total shares sold) \rightarrow (total price paid)

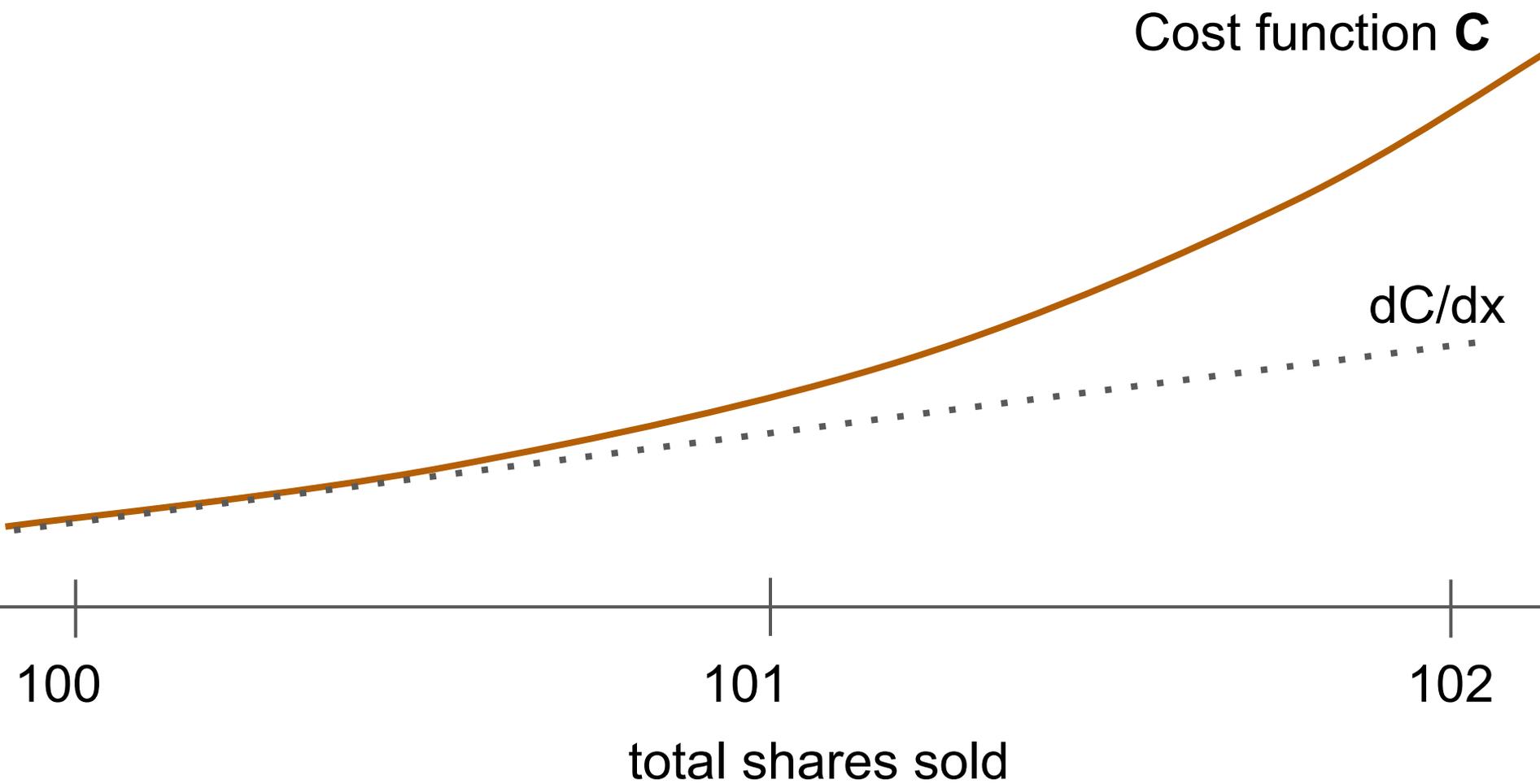
price $C(102) - C(100)$

I'll take 2

total shares: 100

total shares: 102

The cost function



The cost function

instantaneous price = dC/dx
= $\text{Pr}[\text{event}]$.

convexity \Leftrightarrow price \uparrow when you buy

Cost function **C**

dC/dx

100

101

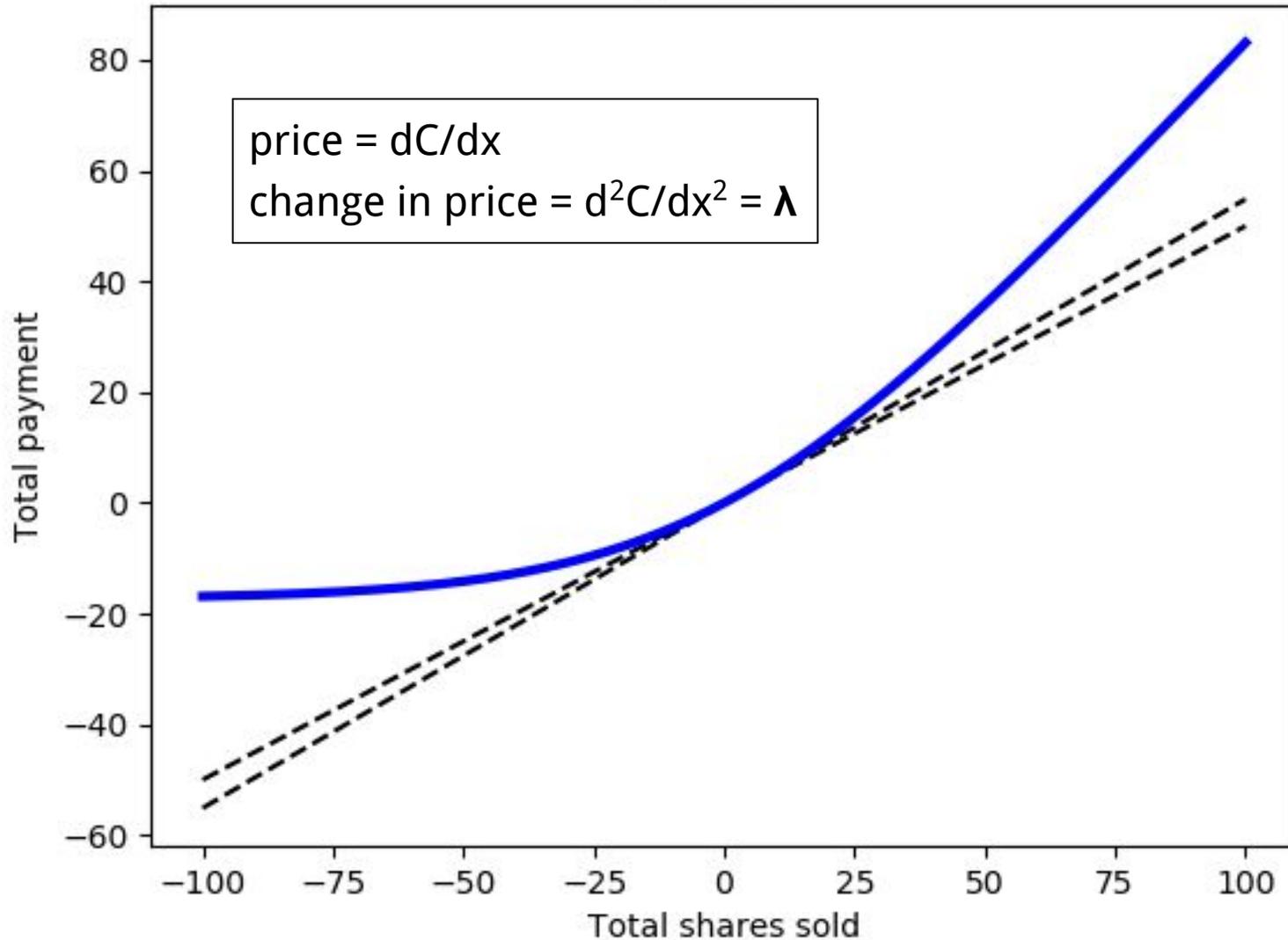
102

total shares sold

Key idea: price sensitivity λ

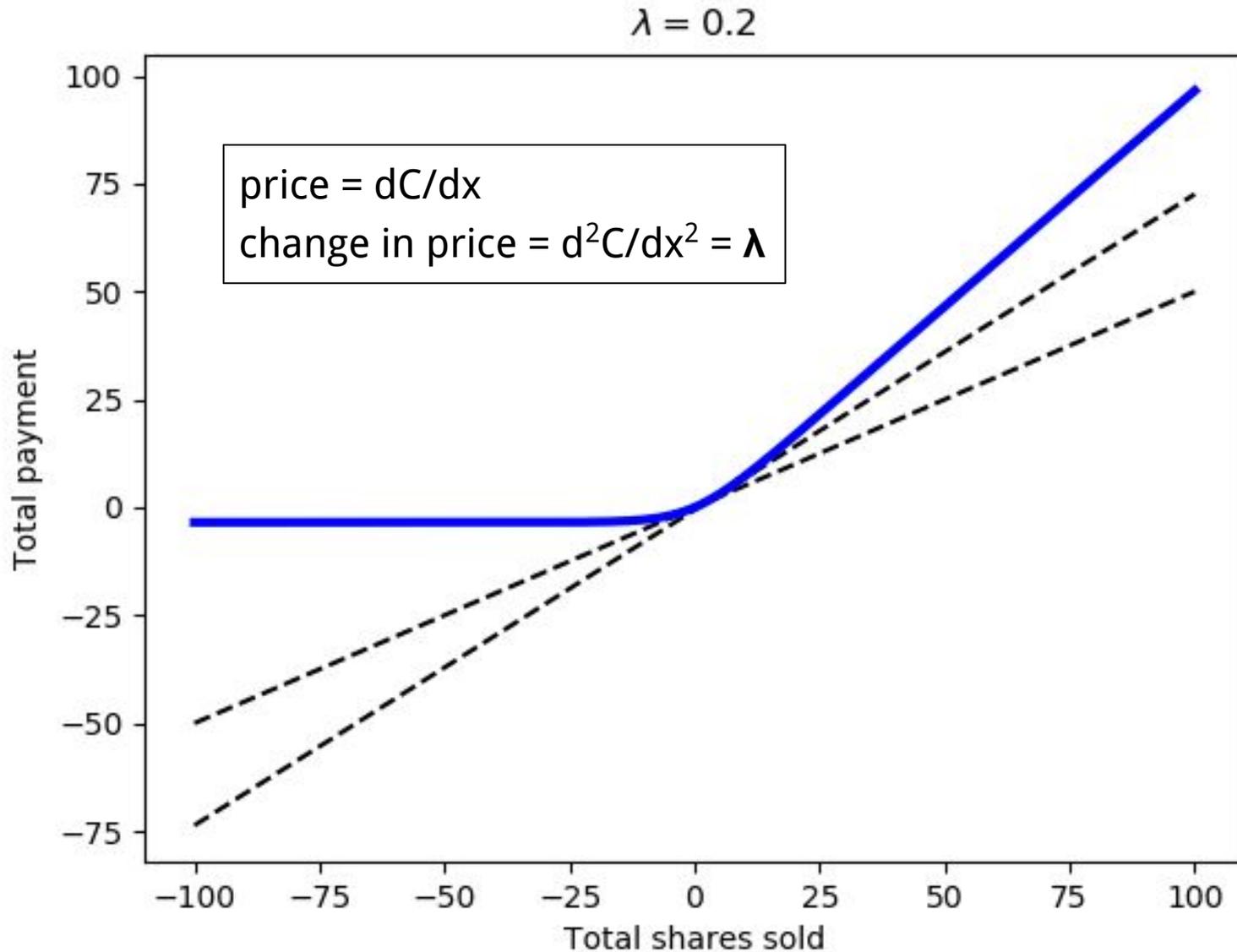
How quickly do prices respond to trades?

$$\lambda = 0.04$$



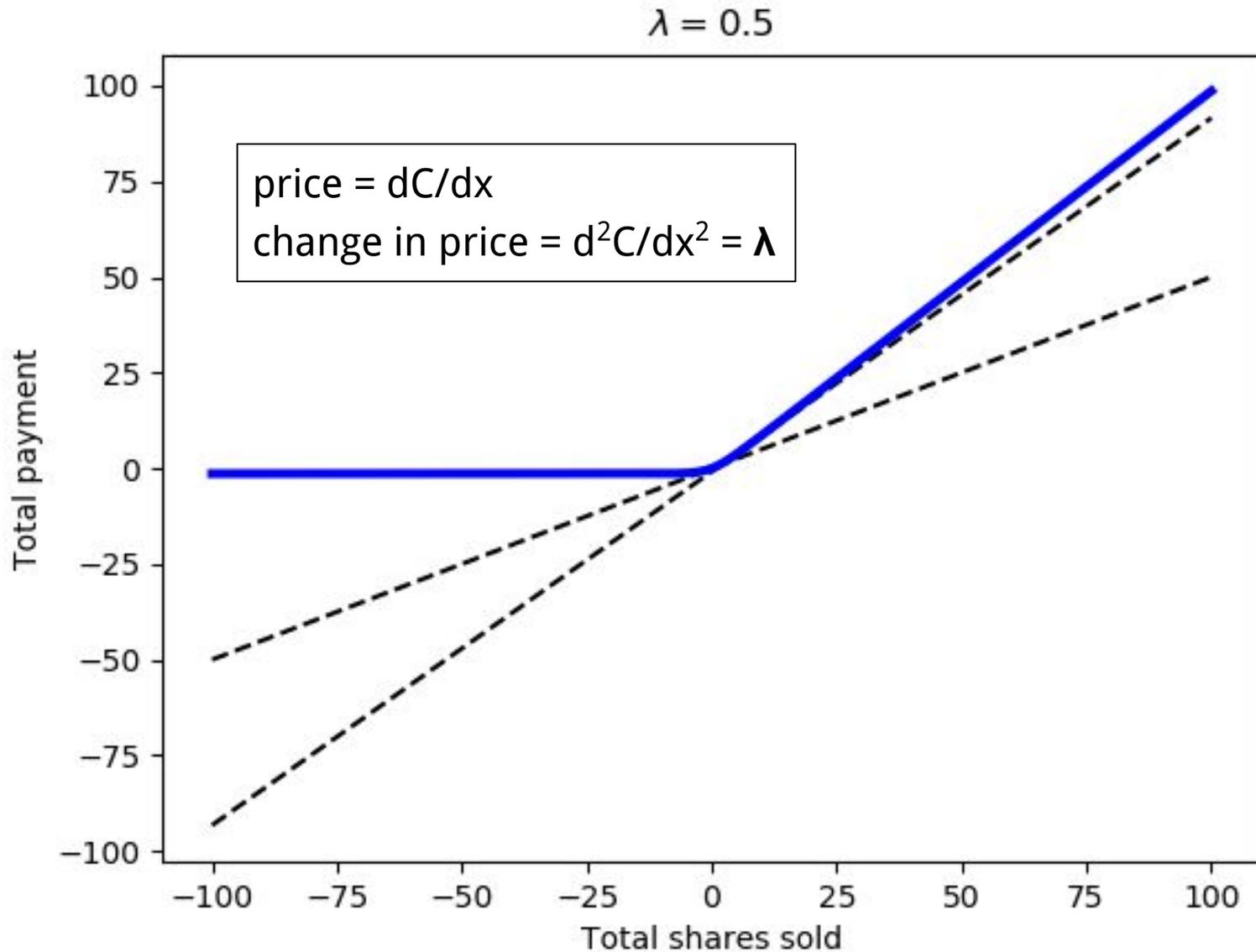
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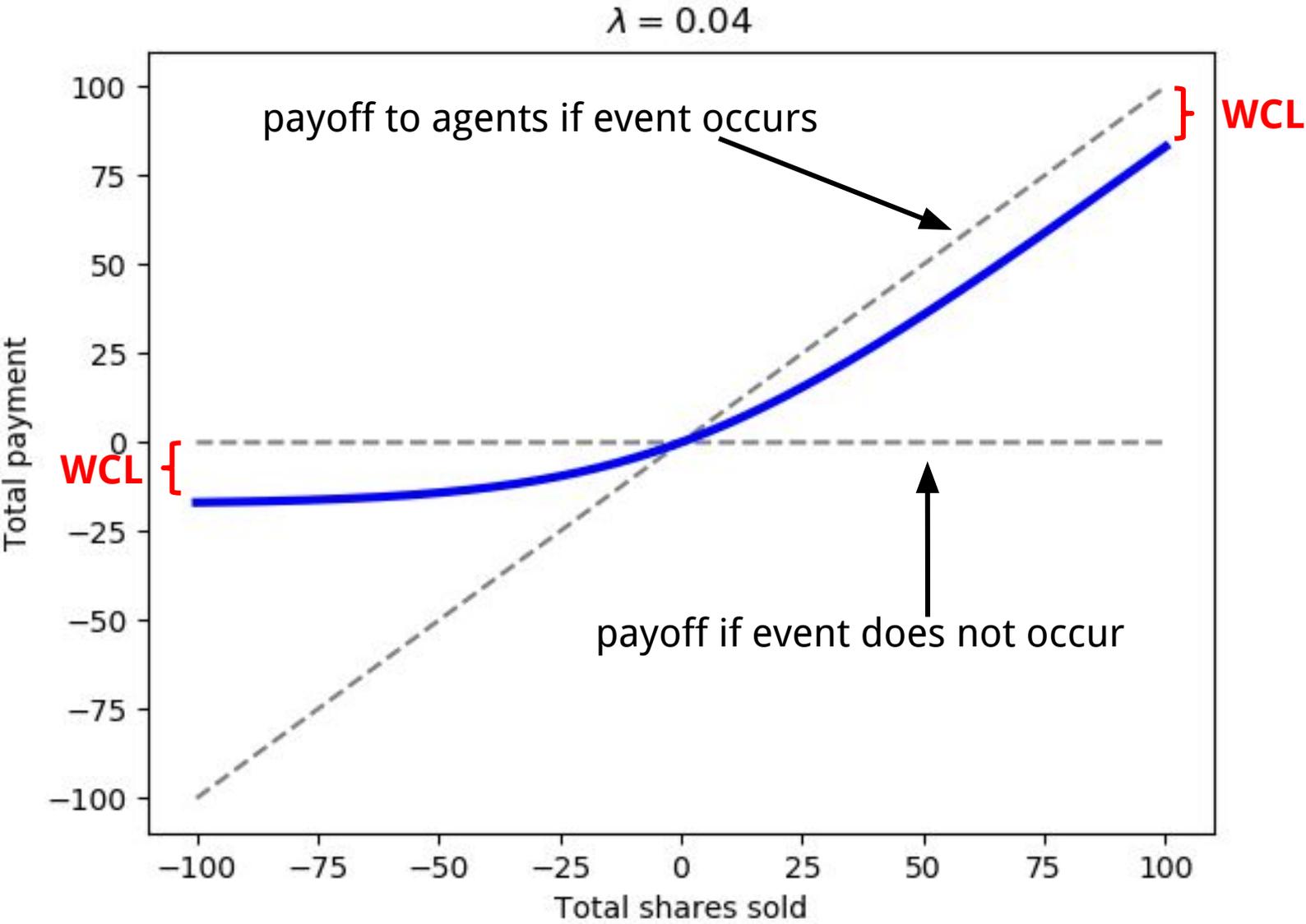


Key idea: price sensitivity λ

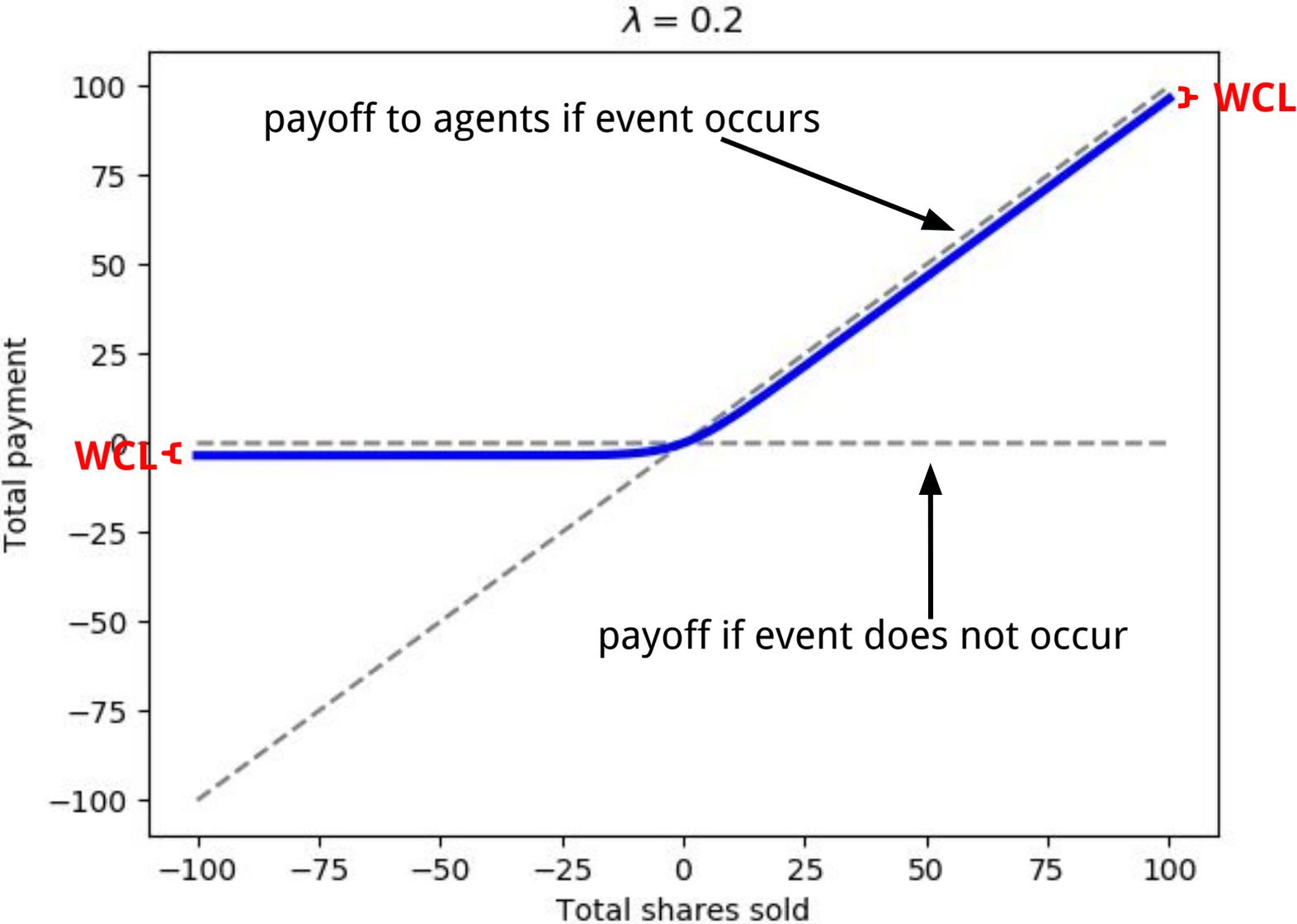
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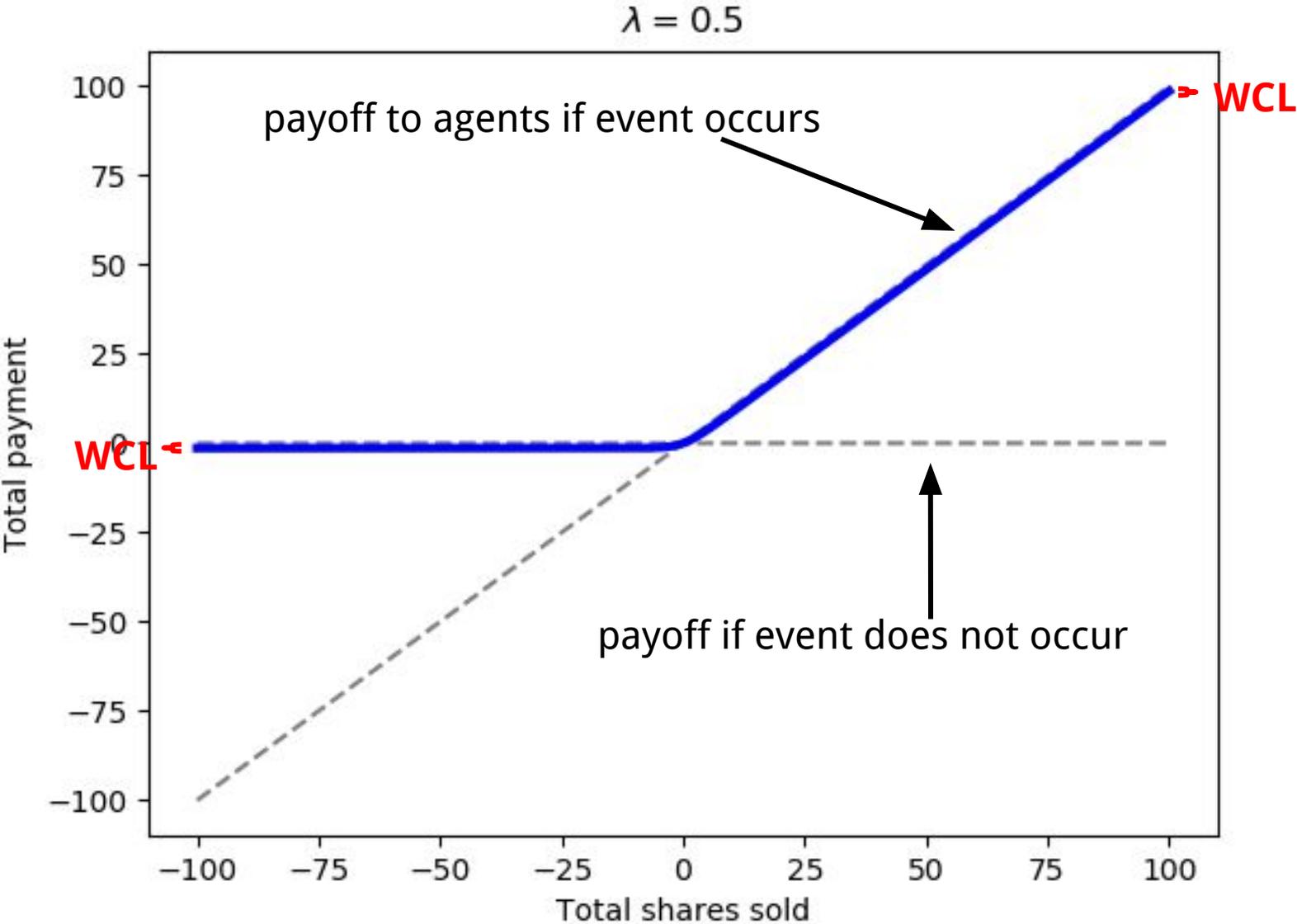
Worst Case Loss $\approx 1 / \lambda$



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→ **B. Summary of results and prior work**

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Privacy in markets: history

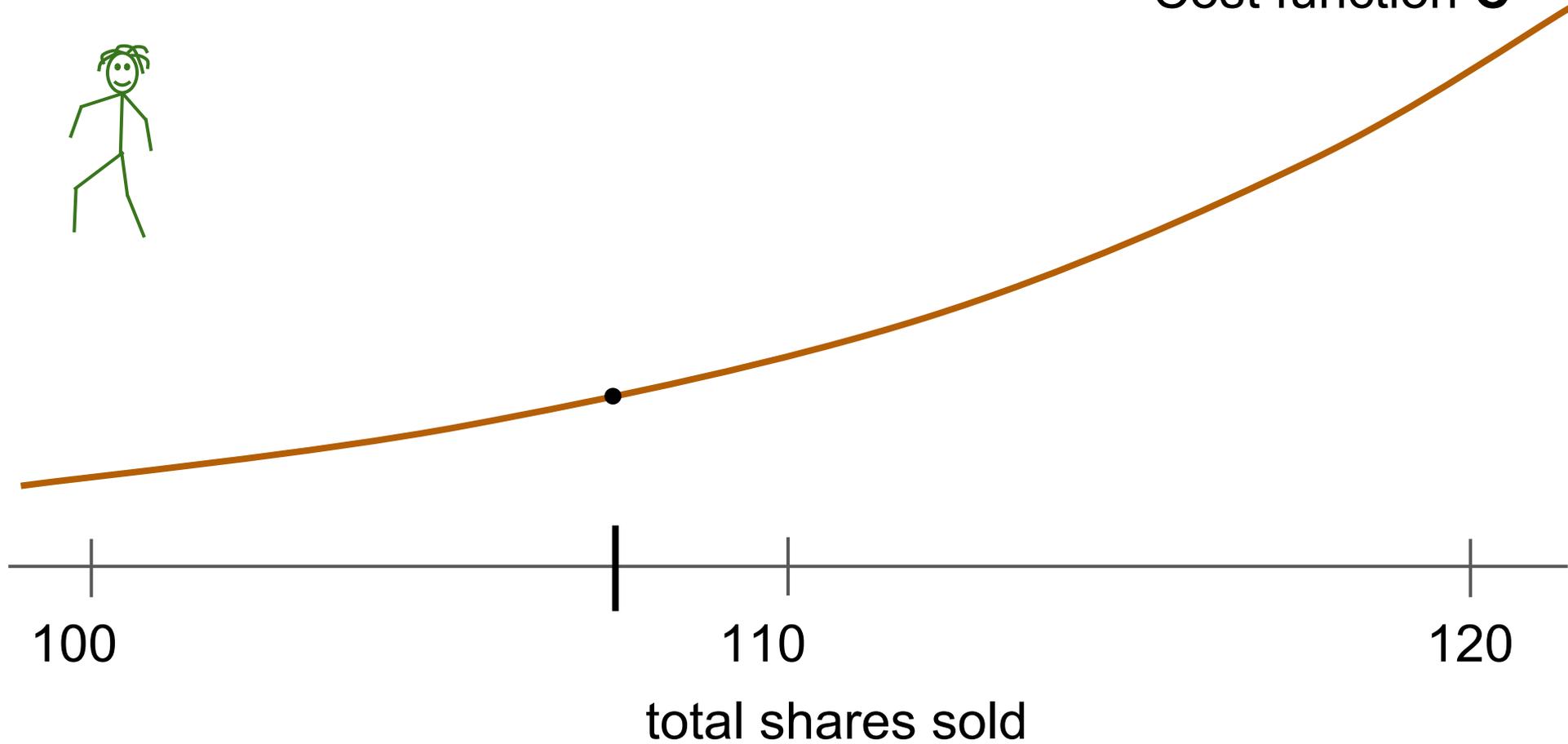
- *Waggoner, Frongillo, Abernethy. NIPS 2015*
 - includes a proposal for private prediction markets
 - focused on ML extensions; private markets not well explained
- *Cummings, Pennock, Wortman Vaughan. EC 2016*
 - every private prediction market has **unbounded financial loss**
- *Frongillo, Waggoner. 2018 (manuscript)*
 - modified market achieving **bounded** loss (with unbounded participants)
 - idea 1: transaction fee
 - idea 2: adaptive **price sensitivity** (liquidity)

Private prediction markets (with unbounded loss)

Participant arrives, makes a trade, then we add noise.



Cost function **C**



Private prediction markets (with unbounded loss)

Participant arrives, makes a trade, then we add noise.



Cost function **C**

payment

100

110

120

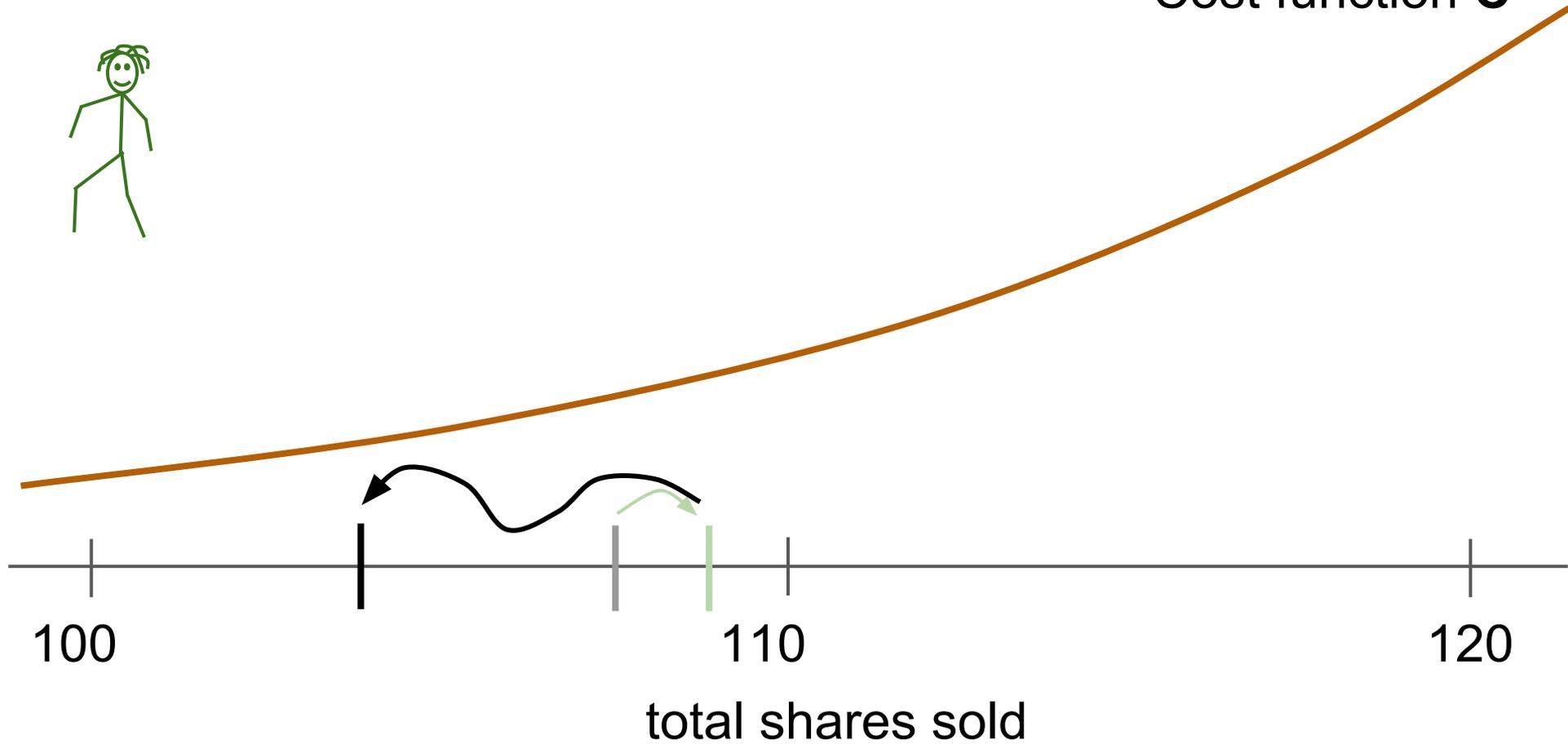
total shares sold

Private prediction markets (with unbounded loss)

Participant arrives, makes a trade, then we add noise.
Everyone else sees only the new market state.



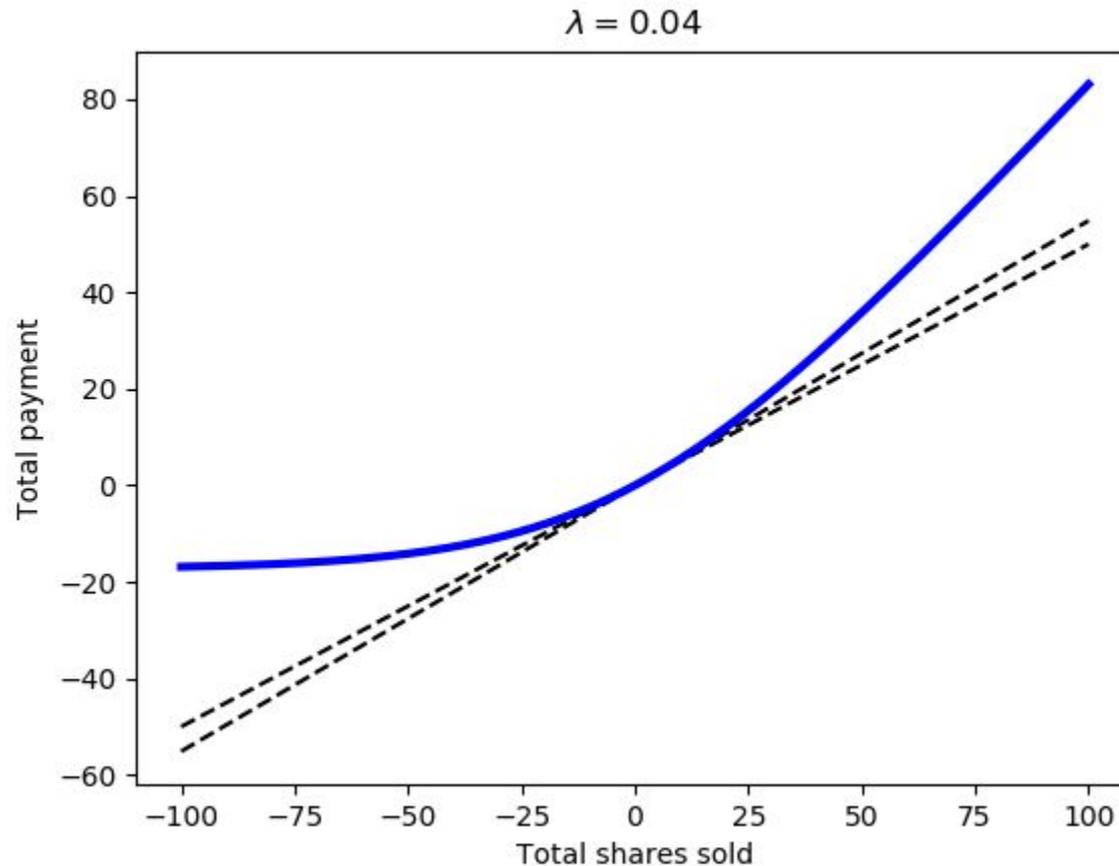
Cost function **C**



Private prediction markets (with unbounded loss)

Given privacy level ϵ , set amount of noise.

Then, given accuracy level α , set price sensitivity λ s.t. noise doesn't hurt accuracy.

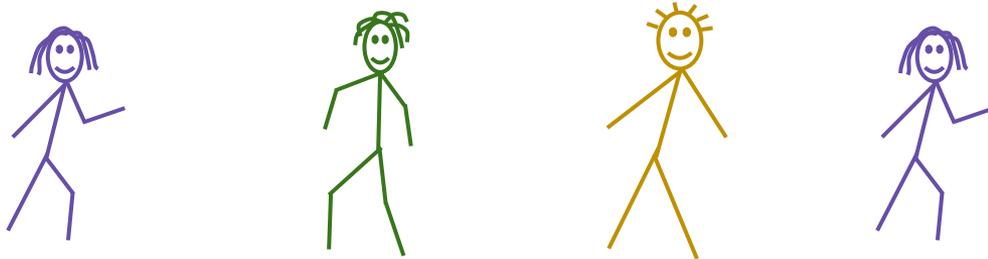


Better privacy-accuracy tradeoffs

Independent noise each step, **T total participants** \Rightarrow error $O(\sqrt{T})$.

Best privacy technique (“continual observation”): add $O(\log T)$ noise each step...
... coordinated across time steps s.t. total noise is always $O(\log^2 T)$.

$\Rightarrow \lambda = \Theta(1 / \log^2 T)$.



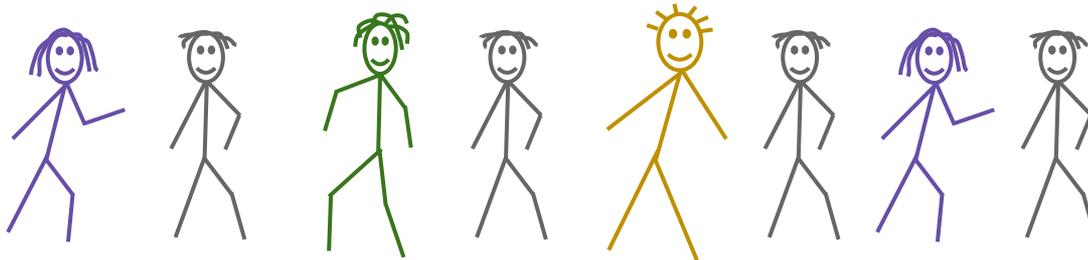
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Interpretation: “noise trader” makes random purchases after each arrival;
total loss = loss of market maker + loss of noise trader.



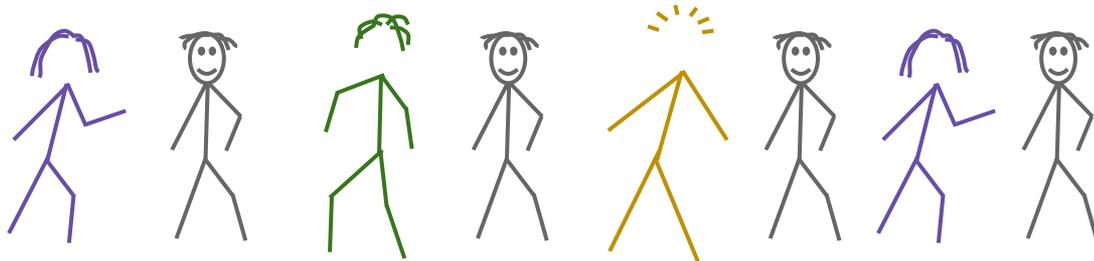
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Private prediction markets (with unbounded loss)

Theorem (based on Waggoner, Frongillo, Abernethy 2015)

The private market achieves:

- ϵ -differential privacy
- α -precision with high probability (noise affects prices by at most α)
- incentive to participate (if prices are wrong, an agent can profit by changing them)

all with

$$\lambda = \Theta(1 / \log^2 T).$$

(So about $\log^2 T$ participants coordinate a useful prediction.)

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Problem: worst case loss is at least $O(\log^2 T)$...

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all with

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(So about $\log^2 T$ participants coordinate a useful prediction.)

Theorem (Cummings et al. 2016)

Every private cost-function based market has financial loss **unbounded in T**.

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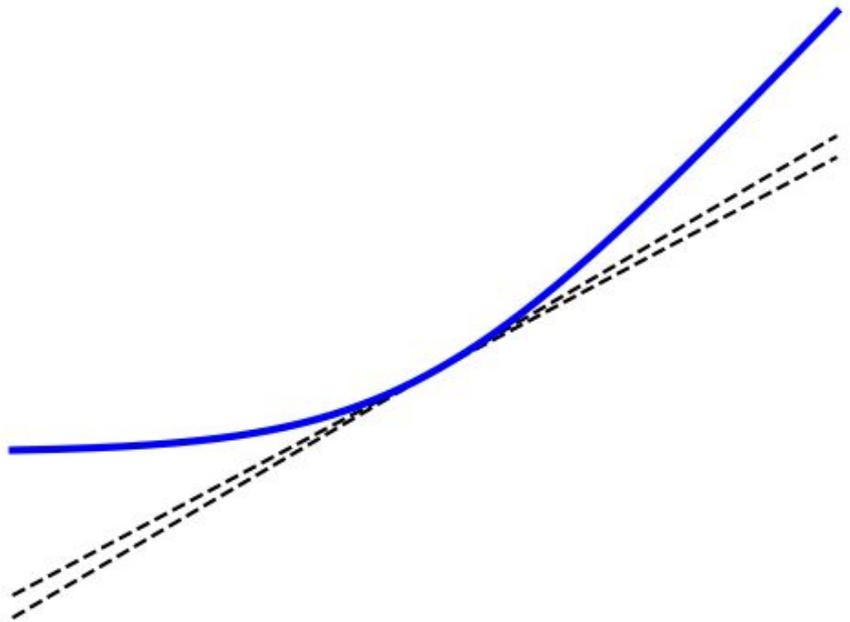
→ C. Construction

Initial approach: add a transaction fee

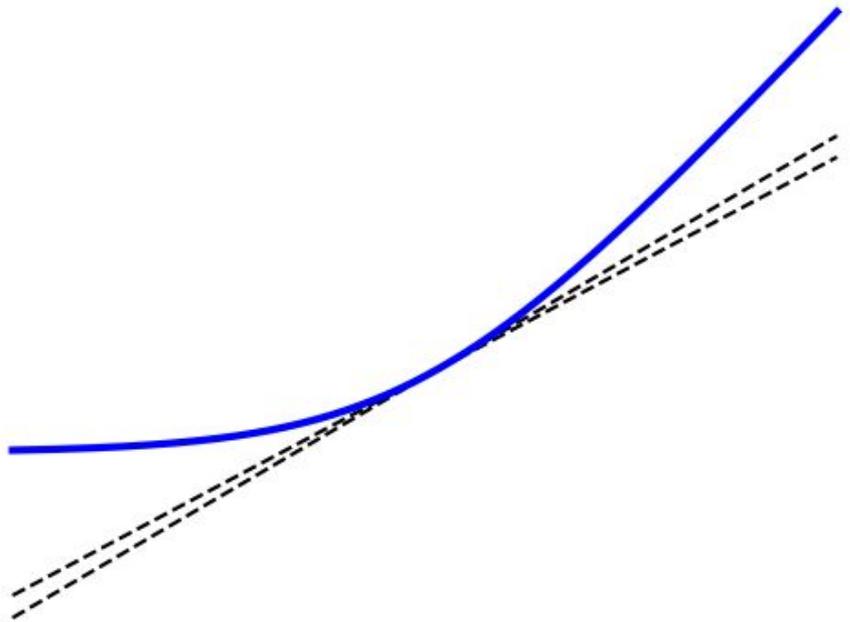
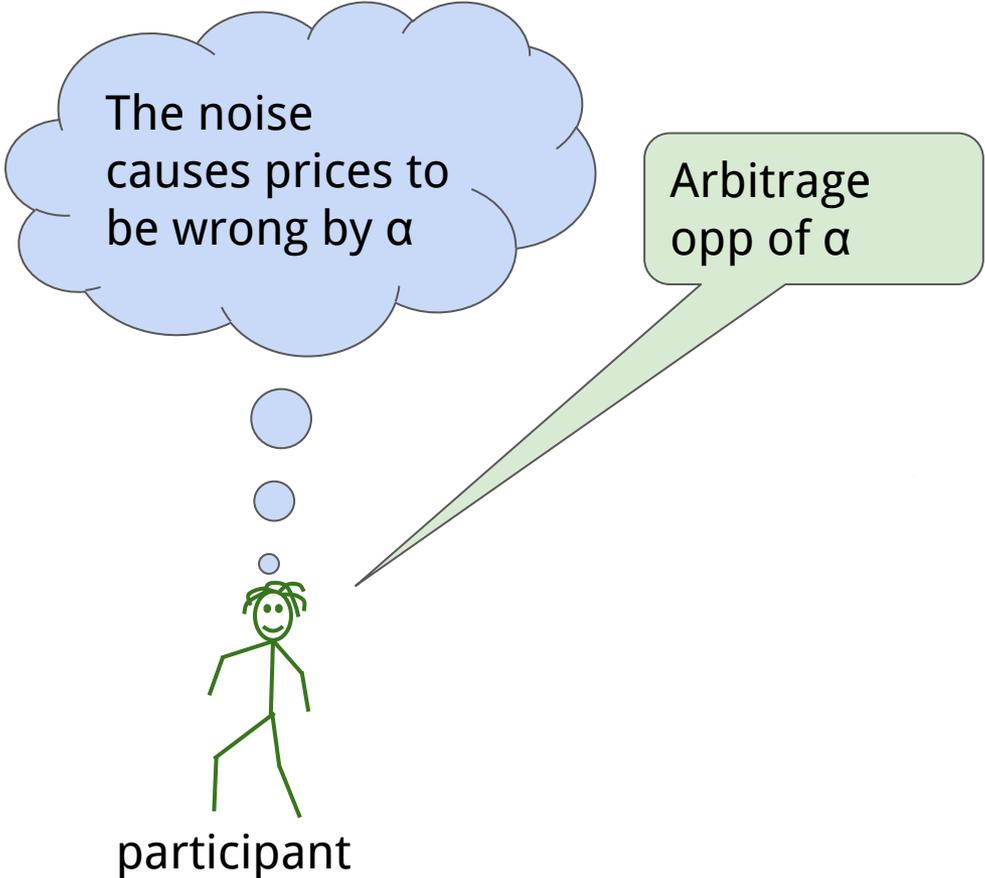
The noise causes prices to be wrong by α



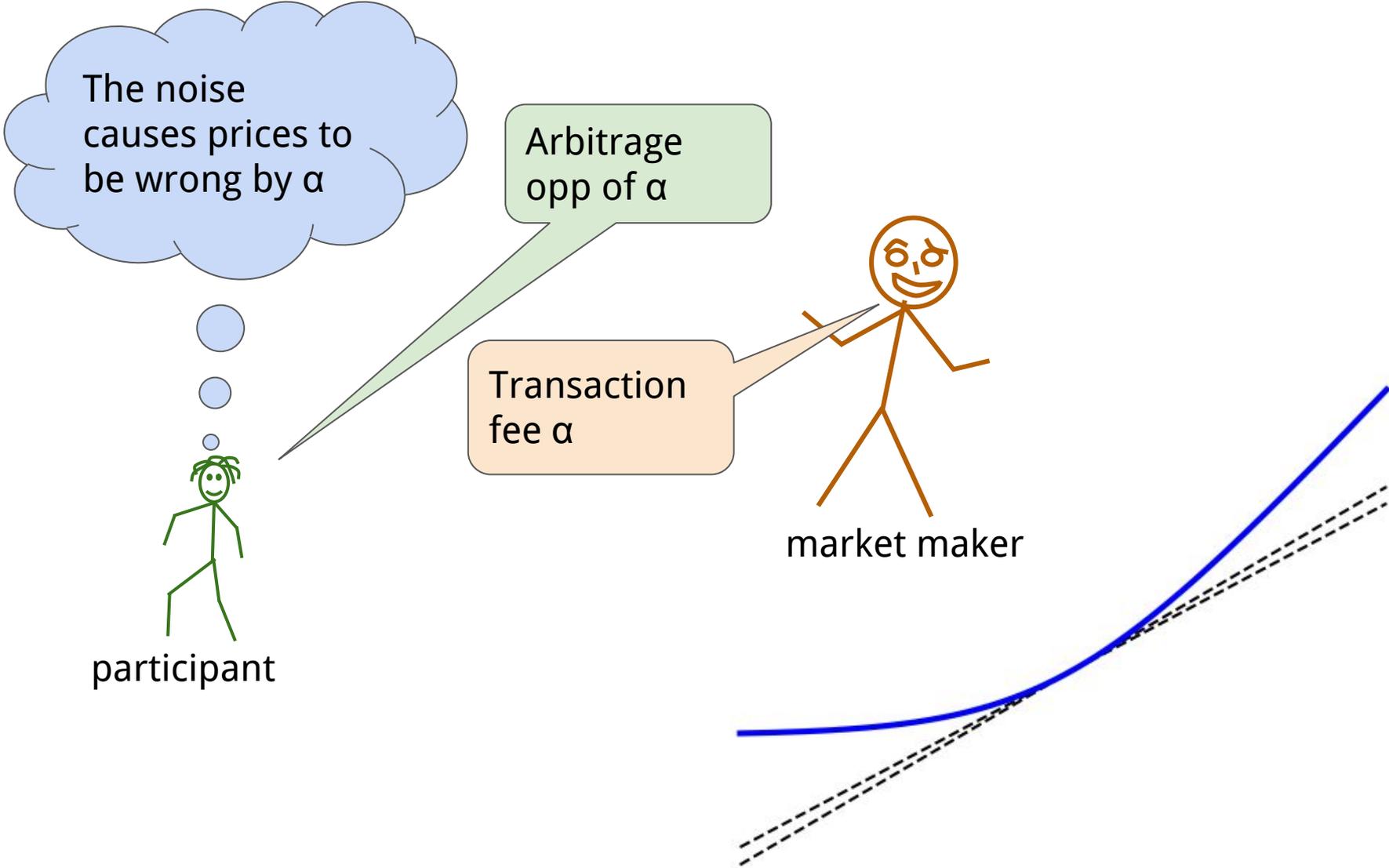
participant



Initial approach: add a transaction fee



Initial approach: add a transaction fee



Transaction fee result (stepping stone)

Theorem

The same private market, but with transaction fee α , achieves:

- ϵ -differential privacy
- α -precision with high probability
- α -incentive to participate (prices are wrong by $\alpha \Rightarrow$ profit opportunity)
- worst-case loss $O(1/\lambda) = O(\log^2 T)$.

Transaction fee result (stepping stone)

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- worst-case loss $O(1/\lambda) = O(\log^2 T)$.

Proof idea:

$$\text{Loss} = \underbrace{(\text{Market maker loss})}_{O(1/\lambda)} + \underbrace{(\text{noise trader loss})}_{???} - \underbrace{(\text{transaction fees})}_{\alpha T}$$

Noise trader loss $\leq \alpha T$

Slightly intricate, depends on the details of the privacy scheme!

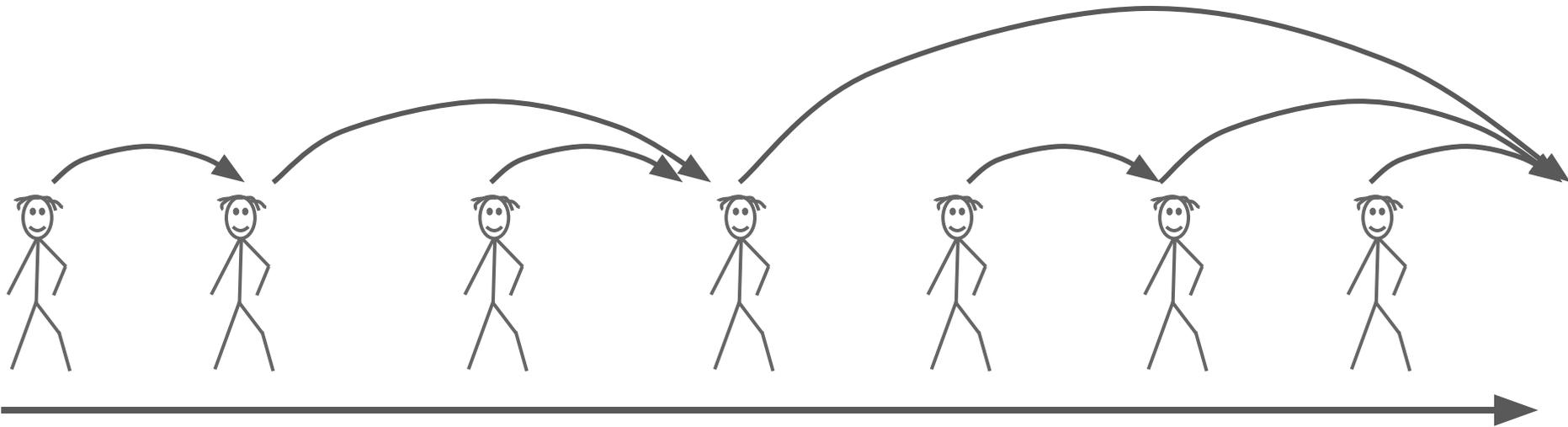
α is a convenient transaction fee that works, but not fundamental in the analysis.

Bounding noise trader loss

Each step, sell some number of previous bundle and buy a new bundle.

Bundle held for t steps \Rightarrow price changes at most $\lambda t \Rightarrow$ loss at most λt (size).

Sum over all bundles.



Wait a minute!

Let's try transaction fee 2α .

$$\text{Loss} = \underbrace{(\text{Market maker loss})}_{\log^2 T} + \underbrace{(\text{noise trader loss})}_{\alpha T} - \underbrace{(\text{transaction fees})}_{2\alpha T}$$

$$= \text{Profit } \Omega(T)!$$

Is this market guaranteed to make a profit??

Wait a minute!

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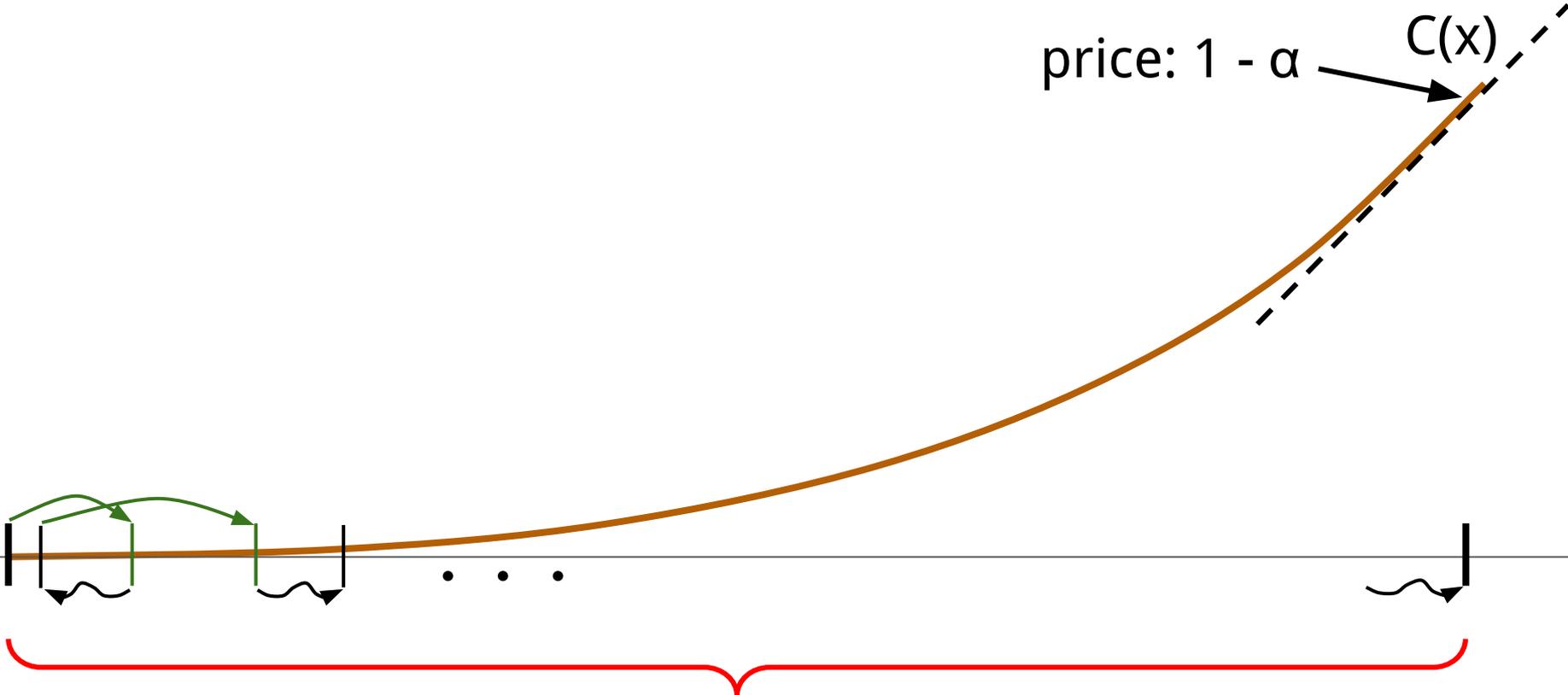
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No ... not if only $\log^2 T$ participants show up.

Wait a minute!



$1/\lambda$ informed, coordinated participants

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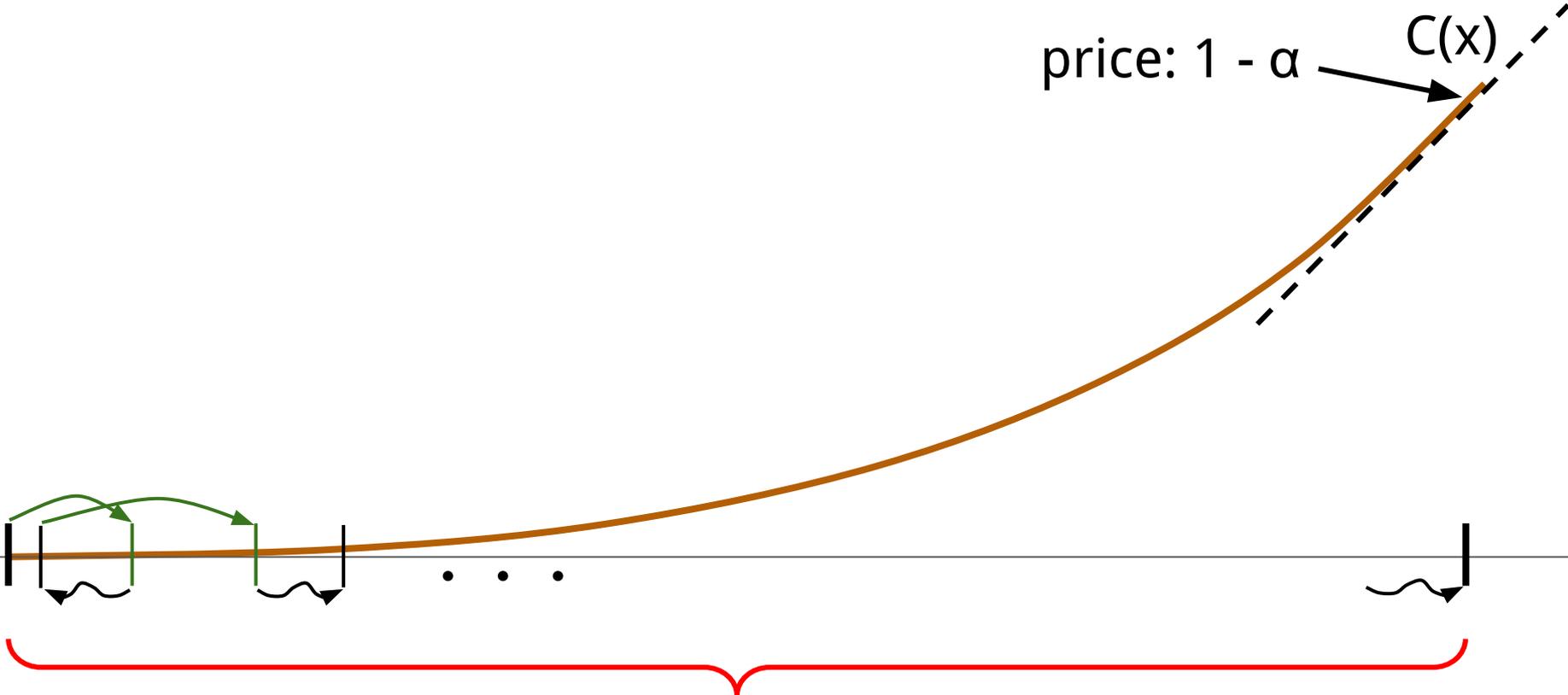
Is this market guaranteed to make a profit??

No ... not if only $\log^2 T$ participants show up.

So worst-case loss is still $\log^2 T$.

But if all T participants arrive ... then yes!

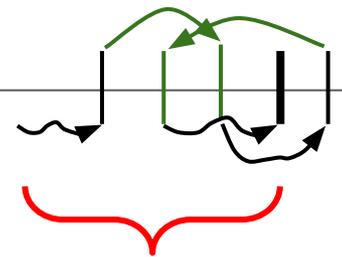
Why?



$1/\lambda$ informed, coordinated participants

Why?

price: $1 - \alpha$ $C(x)$



... mixed with lots of **disagreement!**

Why?

Disagreement is pure profit (transaction fees) for the market maker.

At most $1 / \lambda$ arrivals can agree!

price: $1 - \alpha$ $C(x)$

... mixed with lots of **disagreement!**

Iterative market construction

1. Set $T^1 = O(1)$ depending on privacy, accuracy parameters.
Set $\lambda^1 = \Theta(1 / \log^2 T^1)$ and run this private market.
2. If not all participants arrive, done.
3. Set initial price = final price of above market.
Set $T^2 = 4T^1$.
Halve the accuracy parameters.
Set $\lambda^2 = \Theta(1 / \log^2 T^2)$.
Run this private market.
4. If not all participants arrive, done. Else, set $T^3 = 4T^2$ and continue....

Iterative market construction

Theorem

The iterative market satisfies all the above privacy, precision, incentive constraints as well as **worst case loss bounded by $O(1)$** regardless of number of arrivals.

Iterative market construction

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The iterative market satisfies all the above privacy, precision, incentive constraints as well as **worst case loss bounded by $O(1)$** regardless of number of arrivals.

Proof idea.

Each market either completes, or stops early.

Each market that completes makes enough profit to subsidize the $O(1/\lambda)$ loss of the next market.

Only the last market stops early; it is either already subsidized (net profit), or the first market (constant-size loss).

Future directions

- Other (more elegant) constructions?
- Any helpful light shed on adaptive-volume (liquidity) markets?
- Interactions between privacy and information aggregation seem to be opposed...
- More broadly: **value of information**, purchasing information

Thanks!

